

# Art Overview and Progression Grid



Communicators	Explorers	Readers	Believers
<p>Children will communicate ideas about the works of artists and crafts people as well as ideas about their own work and that of their peers.</p>	<p>Children will become inspired through studying the works of artists, craft workers and designers from a range of cultures, time and places.</p>	<p>We encourage children to read Art related information books, books about different artists as well as to read and use new vocabulary relating to their art topics.</p>	<p>All children have the opportunity to question, reflect and develop their own creative and aesthetic skills. They will begin to see that there is no "correct model" and that art is a response to the world around us.</p>

EYFS		Topics to be covered over the year:			
Vocabulary		size, shape, curvy, dark, light, straight colour, mix,			
Throughout Reception children will be exposed to Art knowledge and skills			By the end of Reception children will be able to:		
Creating self portraits Using a range of materials for collage – tissue, felt, cellophane, Making clay models / 3d sculpture – junk modelling Making observational drawings Using a range of materials for mark making/painting – paint, water colour, pastels , printing			Draw a simple picture that is recognisable Cut with scissors Use a range of different materials to build and collage <b>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form, and function.</b> Share their creations, explaining the process they have used Make use of props and materials when role playing characters in narratives and stories Use a range of small tools, including scissors, paint brushes and cutlery;		

FOCUS FIVE	I can hold a pencil properly	I can press and push clay / play doh to make a flat surface	I draw a person with a head, a neck, a body and limbs	I can colour within the lines of a shape	I can roll play doh / clay to make a sausage shape

Year 1	Topics to be covered over the year: Canal Art – Digital Media, Clay, Aboriginal Art Artists – Emily Kame Kngwarreye, George Seurat		
Vocabulary	Photograph, painting, drawing, pattern, texture, clay		
<b>Create a Sketching Collection</b>	<b>Improve Mastery of Art and Design Techniques</b>		<b>Learn about and take inspiration from artists and designers</b>
Share ideas about what art is and where it can be found.	Experiment with digital media to use a wide range of tools to create different textures, lines and tones, colours and shapes.		Look at and talk about the work of artists who use different kinds of techniques including drawing, collage, use of ICT, etc.
Work as part of a group to create a piece of work and also create art work independently.	<b>Paint 2D:</b> Experiment with different marks, shapes and patterns that can be made with paint.		Create a piece of art in the style of an artist.
Draw from imagination, observation and memory to design things, record observations, tell stories and express thought and feelings to others.	<b>Drawing 2D:</b> Create drawings (observational, imagination etc.) by understanding that they are made using lines to create shapes, patterns, textures and can be added to with dark and light tones.		
Explore a range of mediums and discover their range of effects when designing and making a product.	<b>3D Clay:</b> Make models in clay or other malleable materials for particular purposes. Discover how to join two pieces of clay so they won't fall apart, by roughing both surfaces with a toothbrush. Learn how to roll an even slab of clay by using a rolling pin on top of two wooden batons		

<b>FOCUS FIVE</b>	I can draw a landscape / building / person from my imagination.	I can use a paint brush to make different sized lines and marks	I can join two pieces of clay so they won't fall apart,	When I colour, I cover the whole area of the shape	I can tell you who George Seurat is and how he paints.
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Year 2	<b>Topics to be covered over the year:</b> Building Structures, Collage, Printing, Weaving Textiles <b>Artists:</b> David Hockney, William Morris, Sophie Roet			
Vocabulary	Collage, joining, fabric, repeated pattern, printing, press, roll rub, stamp			
Create a Sketching Collection	Improve Mastery of Art and Design Techniques		Learn about and take inspiration from artists and designers	
Experiment with different types of materials to design and make products.	3D: Use junk materials (and/or crumpled newspaper/ carrier bags covered with layers of paper and PVA, adding decoration and colour) to design and make a 3D object.		Discuss and describe the work of notable artists, artisans and designers.	
Use a range of mediums to design products and decide on a preference.	Find out how to make collage pictures for particular purposes by cutting, tearing and sticking varied papers and objects to a background.		Use some of the studied artists to create pictures in the style of their works, copying techniques to reproduce the art work.	
Investigate different methods of designing; including drawing and use of ICT. Decide on methods, materials and processes.	Experiment with a range of materials and methods to create a variety Identify how to cut shapes accurately from paper and thin card and cut different kinds of line.			
Discover together how to use drawing as a precursor for other art word, including for example in a class sketch book.	Understand that the purpose of printmaking is to create multiple images and patterns. Mimic print from the environment (e.g. wallpapers) Make mono prints by spreading paint Experiment with a variety of objects to create a print. Press, roll, rub, and stamp to make prints.			
	<b>Textiles:</b> Investigate weaving with fabric on a card loom or using strips of paper, making choices about colours and textures. Experiment with plaiting and dip-dye.			
	Review what they and others have done and say what they think and feel about it. E.g. Annotate sketchbook Identify what they might change in their current work or develop in their future work.			

FOCUS FIVE	I can use junk modelling to create a building	I can say how I could improve my work.	I can say what I like and dislike about the work of William Morris and David Hockney	I can cut, tear and stick lots of different papers.	I can press, roll, rub, and stamp to make prints that have a clear pattern
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<b>Year 3</b>	<b>Topics to be covered over the year:</b> Collage, Weaving , 2D Painting <b>Artists:</b> Gakonga, Katsushika Hokusai				
<b>Vocabulary</b>	Line, tone, outline, texture, sketch, shape, foreground, background, thick, thin, compare, review, improve, observe, collage				
<b>Create a Sketching Collection</b>	<b>Improve Mastery of Art and Design Techniques</b>		<b>Learn about and take inspiration from artists and designers</b>		
Sketch collection of observational drawings and ideas using line, tone, texture, and shading.	Colour fabric and create own weaving.		Replicate some of the techniques used by notable artists, artisans and designers.		
Draw accurately from observation	Review what they and others have done and say what they think and feel about it. E.g. Annotate sketchbook		Look at various different weaving styles		
Draw lines of different sizes and thicknesses.	Identify what they might change in their current work or develop in their future work.		Look at and talk about the work of artists.		
Colour neatly following the lines.	Collage and sculpture —select and arrange materials and for a striking effect when creating collage and sculpture.				
Experiment with grip to assist drawing styles.	2D painting—master painting techniques through the creation of shape, texture, pattern and lines using thick and thin brushes. Mix colours effectively.				
Draw from imagination and memory.					

<b>FOCUS FIVE</b>	I can draw a flower / simple object accurately from observation	I can use primary colours to mix different colours of paint	I can tell you three things I like about my work	I can draw lines of different sizes and thicknesses.	I can draw/paint in the style of Gakonga
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Year 4	<b>Topics to be covered over the year:</b> Sculpture, Printing, Digital Artwork <b>Artists:</b> William Morris, DaVinci, Oliver Gregeborn			
Vocabulary	Shade, shadow, coil, polystyrene, techniques, blend, outline,			
Create a Sketching Collection	Improve Mastery of Art and Design Techniques		Learn about and take inspiration from artists and designers	
Children create a sketch collection in books/folders to record their observations and use them to review and revisit ideas.	Printing—Master printing techniques of using layers of colour and repeating patterns. Learn how to use polystyrene to print.		Create original pieces that are influenced by the studies of notable artists, artisans and designers.	
Sketch collection of observational and imagined drawings and ideas using line, tone, texture, shading,  Use a view finder to select an area of a subject for drawing.	3D Select and arrange 3D materials to convey feelings, expression and movement when creating sculpture.		Look at and talk about the work of artists who use different mediums and identify what techniques may have been used.	
Work with a range of different materials for drawing	Digital - Use ICT art software to make art works by cropping, cutting and pasting their own images. Make digital artworks that respond to or extend work in other areas of the curriculum. Collect images from internet to use as inspiration and store in a folder.  Adapt their work according to their views and describe how they might develop it further.			
Use a view finder to select an area of a subject for drawing.	Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.			

<b>FOCUS FIVE</b>	I can add shading to my sketches.	Use ICT art software to make art works by cropping, cutting and pasting their own images.	I can identify the difference between water colours, paint, pencils and digital art work	I can print using layers of colour and repeating patterns.	I know how create coils to make a pot
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Year 5	Topics to be covered over the year: Jewellery, Silk Painting, Graffiti/Street Art Artists: Renie Mackintosh, Stinkfish,				
Vocabulary	View-finder, composition, graffiti, perspective, reflection, contrast, tint, dyes, batik				
Create a Sketching Collection		Improve Mastery of Art and Design Techniques		Learn about and take inspiration from artists and designers	
Use drawing confidently in a variety of styles as appropriate to task.		Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.		Show and explain the influence of notable artists, artisans and designers within their work.	
Sketch collection of observational drawings using a variety of techniques e.g reflections, shadow, direction of sunlight, movement and perspective.		3D: Create textures to combine visual and tactile qualities and create real-life or abstract proportions when creating collage and sculpture.		Compare final pieces to artist	
Draw from imagination and memory to design and illustrate.		2D: Create painting through the use of a colour palette and combine colours to create colours, tones and tints to enhance mood. Create paintings by combining colours, tones and tints to enhance the mood of a piece.		Look at and talk critically about and get inspiration from the work of artists using a variety of approaches to all aspects of art.	
Draw accurately from observation – using and talking about their use of pattern, line and shape.		Textile: Silk painting: - Mastered techniques of building up layers of colours and shape. Use fabric printing techniques and explore using dyes			
		Adapt their work according to their views Describe how they might develop it further.			

FOCUS FIVE	I can use a view finder to select an area of a subject for drawing	I can illustrate the direction of sunlight on my drawings.	I know how to mix paints to make them a lighter or darker tone	I can compare my final piece to the work of Stinkfish	I can use batik to make my own piece of fabric art.
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Year 6	<b>Topics to be covered over the year:</b> Portraits, Mixed Media Collage, Sculpture <b>Artists:</b> Frida Kahlo, Henry Moore, Kellie Day		
Vocabulary	Movement, cross-hatch, hatch, form, sculpture, mixed media, portrait		
Create a Sketching Collection	Improve Mastery of Art and Design Techniques	Learn about and take inspiration from artists and designers	
Children create a sketch collection in books/folders to record their observations and use them to review and revisit ideas.	2D: Create paintings by choose and combine colours, tones and tints to enhance the mood of a piece.	Show and explain the influence of notable artists, artisans and designers within their work.	
Sketch collection of observational drawings showing appropriate and effective technique choices which may include reflections, shadow, direction of sunlight, movement and perspective including hatching and cross-hatching.	3D: Make effective and exciting choices when creating textures to combine visual and tactile qualities and create real-life or abstract proportions when creating collage and sculpture.	Compare final pieces to artist	
Show confidence in using a variety of drawing mediums including ink and pen.	Collage and mixed media —select and arrange materials and for a striking effect when creating collage.	Look at and talk critically about and get inspiration from the work of artists using a variety of approaches to all aspects of art.	
Choose and combine different drawing materials as appropriate to task and purpose.	Developing accuracy and expression in their drawings including the human figure.	Create original pieces that show a range of influences and styles from notable artists, artisans and designers.	
Accurately able to express ideas in drawings.		Show how the work of those studied was influential in both society and to other artists.	
Able to talk about their own style of preferred style of drawing and make comparisons with that of other pupils.			

<b>FOCUS FIVE</b>	I can hatch and cross hatch to create shade.	I can capture movement when drawing	I can draw accurate drawings of the human face	I can tell you how Frida Kahlo was influential.	I can draw using pen and ink
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